

# Zezhong Wu

## 3D/Tech Artist

### EDUCATION

Master of Entertainment Technology  
Carnegie Mellon University  
2022 - Expected 2024, Pittsburgh, PA

Bachelor of Science, Graphic Information Technology  
Arizona State University  
2017-2021, Tempe, AZ

### ACADEMIC PROJECT

Building Virtual Worlds | 3D Artist  
Carnegie Mellon University  
Aug 2022 - Nov 2022, Pittsburgh, PA

- Cooperated with 20 different students and completed 5 game projects
- Produced more than 100 3d assets in span of 5 round of project
- Adapted to 5 different platforms and used different design orientations

Level Up Studio | 3D/Tech Artist  
Carnegie Mellon University  
Jan 2023 - May 2023, Pittsburgh, PA  
<https://projects.etc.cmu.edu/level-up/>

- Designed for the core toolkit for a Level Design elective course and a game jam held in May 2023.
- Created a package of Manually produced and procedural generated 3D Assets, Texture and Animation in Unreal5.

Advanced Pipeline | 3D/Tech Artist  
Carnegie Mellon University  
Jan 2023 - May 2023, Pittsburgh, PA

- Create a series of building models to help the project can modular build scenes and create crushing effects through Houdini

### PASSION PROJECT

#### 3D MODELING OF ARKNIGHTS

- Reference to the Concept Art of Arknights and redesigned in reference to Homeland:the Karak Desert
- Made 3d Model in Maya and textured in Keyshot

#### 3D ENVIRONMENT MODELING FOR ROOM

- Designed for an early game idea
- Created 3d Model and texture in Maya and Substance Painter
- Rendered in Maya Arnold

### EXPERIENCE

#### Intership

Basic Foton Auto Mobile Co., Ltd  
May 2021 - August 2021 - 3 Month, Beijing

- Mastered Maya modeling, learned the definition of key characteristics of components and simulation scene analysis solutions.
- Be responsible for the design of the new digital marketing advertisement.

### Contact

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Pittsburgh, PA

### Tools & Technologies

Maya, Zbrush, Topogun, RizomUV,  
Substance Painter, Houdini  
Unity, Unreal Engine5

### Other Skills

Python, Photoshop, After Effects,  
Illustrator, Premier Pro, Indesign,  
Adobe Acrobat, GitHub, P4V, HTML,  
CSS, Microsoft Office, Figma

### Languages

Chinese(native)

English (professional)

### Social

[https://www.linkedin.com/in/  
zezhong-wu-153a371a0/](https://www.linkedin.com/in/zezhong-wu-153a371a0/)